

Ranch Country Horse Sale Inc.

RANCH HORSE COMPETITION AND SALE

September 10th & 11^h, 2010

COMPETITION: 1:00 p.m. Friday September 10th - High Chaparral Rodeo Arena

PREVIEW: 10:00 a.m. Saturday September 11th - High Chaparral Rodeo Arena

SALE: 1:00 p.m. Saturday September 11th - Drill Hall

1. **Registered or unregistered** saddle horses are accepted at a minimum of 3 years of age.
2. **Competition horses** sell following members' consignments. Sale order will follow catalogued order.
3. All sellers will provide a **halter and lead rope** with each horse, but horses must be shown **under saddle** in the sale ring.
4. **The Dress Code:** It is suggested that a dress jacket and proper western attire be worn while selling each horse.
5. **All competition horses must sell** to receive prize money and awards. If the winning or placing horse does not sell, the prize money and awards will go to the next high scoring horse.
6. **Competition fees** will be \$200.00 plus \$10 GST plus \$100.00 for prize money. A total of \$310.00 plus 5 % sales commission.
7. **If a horse is passed out,** the papers will be held until payment of the Pass out fee: \$150.00 plus \$7.50 GST for each horse is collected by the RCHS. For grade horses, a \$150 payment plus \$7.50 GST will be included with entry fees, to be reimbursed upon sale of the horse.
8. **Consignment Form:** Consignment form, catalogue quality picture, **original papers transferred into current seller's name plus signed transfer,** and payment made out to Ranch Country Horse Sale must be received by **July 1** before entry will be published in the catalogue.
9. **No substitute horses** will be allowed to sell in place of a competition horse. **No refunds** will be given on fees paid on horses not at the sale once they have been catalogued.
10. **Mandatory check in and brand inspection** from 6 pm to 10 pm on Friday night in the Drill Hall. All consignments will be penned outside the Drill Hall for the Competition and Sale. Lot numbers will be posted on pens.
11. Supply your own horse feed, shavings may be purchased at the sale.
12. A VET check is at the discretion of the seller. This will be at the seller's expense.

13. The Ranch Country Horse Sale reserves the right to accept or refuse any entry. If an entry arrives lame or in poor condition, the consignor will be turned away and will forfeit his/her entry fee and the animal removed from the premises immediately. All decisions made by the RCHS will be final.
14. All horses will compete prior to the sale and will be judged according to the **COMPETITION RULES**.

Judges' Meeting

Competitors are encouraged to attend the judges' meeting, which will be held at 10:00 am on Friday, September 10th in the Drill Hall lunch room.

Elements of the competition and how they will be judged will be discussed, and competitors are encouraged to ask any questions at this time.

COMPETITION RULES

No shoes in excess of 3/4 " wide will be allowed.

All maneuvers will be scored separately, therefore there will be no automatic 60 points if the rider goes off pattern. Each competitor will be allowed a maximum of 9 minutes to complete the prescribed pattern, and will be scored up until this point. At the 7 minute mark there will be a two minute warning whistle. When the 9 minute time limit has expired, the competitor will be required to exit the arena.

The competitor will ride his horse to centre of arena and stop facing judges' stand. The competitor will then begin his workout performing the following pattern:

1. 4 spins to the right
2. 4 spins to the left
3. Beginning on the right lead, one large fast circle to the right followed by one small slow circle to the right
4. Lead change in centre of arena
5. One large fast circle to the left followed by one small circle to the left
6. Lead change in centre of arena to the right
7. Run around end of arena and run down and stop
8. Roll back to the left
9. Run down, stop and roll back to the right
10. Run past centre, stop and back up 10' to 15 ' in straight line

After the competitor has completed the pattern, the cattle working exercise will begin and one yearling will be turned loose in the arena.

Upon receiving the yearling in the arena, the competitor must work the yearling by boxing it on the end of the arena, then take the yearling down the arena and turn it at least once each way.

After the yearling has been worked, the competitor must track, rope and bring the animal to a stop. **Do not drag the cow.** Once the yearling has been stopped, holding onto the rope, the competitor must track the yearling to remove it from the arena.

Tie onto the log provided and drag the log to the centre of the arena, circle and return to the starting point.

The competitor will then load and unload his horse into the stock trailer, then return to the judges' box for inspection.

Each horse will be examined for any blood in the mouth or on the sides. Any blood will result in a score of 0.

Judging will emphasize softness and suppleness in the horsemanship of the competitor and maneuvers performed in the pattern. This will be rewarded within the point system at the judges' discretion.

Absolutely no roughing of cattle will be tolerated. If there is unnecessary roughing of the stock and the animal dies or has to be put down, the competitor will be charged the price of the animal.

The official judging will end at the conclusion of the loading / unloading exercise or when the 9 minute time limit has expired.

ELEMENTS OF COMPETITION

will be	POINTS (final score
Judges)	total of 2
1 - mounts horse; rides to the centre and stops facing judges stand	5
2 - 4 spins to the right	15
3 - 4 spins to the left	15
4 - large fast circle to right	10
5 - small slow circle to right	10
6 - lead change to left	10
7 - large fast circle to left	10
8 - small slow circle to left	10
9 - lead change to right	10
10 - run around end of arena stop, roll back to the left	15
11 - run down, stop, roll back to the right	15
12 - run down past centre, stop and back up 10-15' in straight line	10
13 - work yearling by boxing on the end of arena	30
14 - turning yearling at least once each way on the fence	70
15 - track then rope the yearling bringing animal to a stop (no dragging) and track yearling out of arena	
100	
1 - drag the log to the centre of arena, circle and return to the starting point	15
2 - load and unload horse and return to judges box for inspection	10
	Total 360 points